Ernest So

UI/UX Designer

EXPERIENCE

Pajaro Valley Loaves and Fishes

UI/UX Designer - Contractor | Nov 2024 - Jun 2025

- Designed a volunteer management web application that integrates the nonprofit's scattered sign-up, scheduling, and hour-tracking systems into a single platform
- Collaborated cross-functionally with eight developers and stakeholders to ensure designs align with user needs and technical feasibility

Santa Cruz Mountains Art Center

UI/UX Designer - Contractor | Nov 2023 - Jun 2024

- Led the end-to-end design of a mobile event management app that replaced the nonprofit's paper sign-up process, streamlining event organization and volunteer management
- Collaborated cross-functionally with a project lead and six developers, actively integrating stakeholder feedback into design iterations
- Anticipated improved operational efficiency and increased volunteer event attendance post-deployment

LePal.ai

UX Design and Research Intern | Sep 2024 - Nov 2024

- Conducted usability tests and identified key pain points of an Al-driven mental health mobile app
- Created personas and journey maps to define the target users and better understand their motivations
- Led the redesign of the friends page and payment page based on feedback gathered from existing users
- Researched the mental health app market to develop strategies for expanding the user base and improving user retention

Tech4Good @ UCSC

UX Design Lead | Jul 2023 - Dec 2023

- Led the design of a student portal web application to support career exploration for students across schools in Santa Cruz County for Your Future Is Our Business
- Developed and defined the metrics necessary for Your Future
 Is Our Business to qualify for the CORE grant
- Mentored a team of designers, delegating tasks and providing feedback on project deliverables

Alameda, CA

Portfolio: ernest-so.com

LinkedIn: linkedin.com/in/ernest-k-so

ernestkso1125@gmail.com

EDUCATION

University of California, Santa Cruz

Cognitive Science B.S. | Oct 2020 - Mar 2024

• **Concentration:** Artificial Intelligence and Human-Computer Interaction

SKILLS

Design

UI/UX Design

Visual Design

Wireframing

Prototyping

User Flows

User Persona

Storyboarding

Research

User Research

User Interviews

Usability Testing

User Surveys

Competitive Analysis

Data Analysis

Tools

Figma

HTML/CSS (Basic)

Wix

Google Drive

Slack

Other Skills

Stakeholder Management Cross-functional Collaboration Project Management

LEADERSHIP EXPERIENCE

Chinese Student Association of UCSC

House Head | May 2022 - May 2023 Public Relations Chair | Apr 2021 - May 2022